



# DULGINGUB

IS BACK WITH

### EYBERSTIRKE 2025-2026

404: BEYOND THE LIMITS

10TH & 11TH DECEMBER

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## INTRODUCTION



The BSc IT and BVoc Software Development departments of Jai Hind College are dedicated to shaping young minds into future-ready computer professionals through a robust curriculum and dynamic co-curricular activities.

The DOT COM CLUB, the official club of the IT and BVoc SD departments, is a club by the students and for the students. A new student committee is elected each year, encouraging active participation and fostering leadership, creativity, and collaboration.

We organize orientations in fun and informative ways that encourage freshers and give them and their parents a clear understanding of department life. Our annual tech fest Cyberstrike has become a landmark event in the college calendar.

### THEME



We've all encountered a "404 Error" online. It's not a stop sign; it's a signpost. It tells us that what we're looking for isn't in the expected place, pushing us to explore further, search differently, and discover something new.

This year, we're applying that same principle to everything we do. "404: Beyond The Limits" is built on a powerful and exciting idea: that the boundaries we accept in technology, creativity, and our own potential are not immovable walls. They are simply outdated code waiting to be rewritten. We believe that when you push past this wall, you'll discover something far more exciting: a message that reads "Limits Not Found."

This theme is a direct challenge- to ourselves and to everyone watching, to rethink what can be achieved. It's about creating a space where innovation is unleashed, where ideas aren't shut down with "we can't," but encouraged with "what if?"

In essence, "404: Beyond The Limits" is more than our theme, it's our mindset and our mission. It is a call to stop asking "Can we?" and to start saying "We will."

### SECURITY RULES

### 1. Prohibited Items:

Vapes, alcohol, narcotics, perfumes, deodorants, cigarettes, lighters, pepper spray, flammable items, sharp objects, and outside food or drinks are not allowed.

#### 2. Medications:

Medicines are only permitted with valid prescription proof.

### 3. Checks & Verification

All participants and attendees will be frisked and have their bags checked at every entry point. Carry your college ID/fee receipt and a government ID for verification.

### 4. Substance Policy

Anyone found under the influence, abusing, or in possession of prohibited substances will be removed immediately and denied re-entry. Confiscated items will be disposed of responsibly.

### 5. Liability

Organizers are not responsible for lost property or materials.

### 6. Conduct

Misconduct with the Organizing Committee (OC) will result in penalties.

### 7. Final Authority

Organizers' decisions are final and binding.

### 8. Participation Proof

Proofs of participation are non-transferable between days.

### COSTUME RULES

### 1. Not Permitted (Tops):

Tube tops, low backs, low necks, bralettes, sports bras, and excessively short crop tops.

### 2. Not Permitted (Bottoms):

Boy shorts, daisy dukes, dolphin shorts, micro/miniskirts, leotards, and any bottoms above the knee.

### 3.Performance Guidelines:

Participants are not allowed to perform barechested.

The above-mentioned clothing is not permitted even with mesh, nude bodysuits, or hosiery/tights.

### 4. Final Discretion

All costumes are subject to scrutiny, and the judges' decision will be final.

### GENERAL RULES

### **Tech Events**

### 1.Resources:

All PCs, software, and materials will be provided by the college.

### 2.Registration:

Registrations close 30 minutes before each event. Spot registrations are subject to available slots.

### 3.Disqualification:

Any rule violation, cheating, or misconduct will result in immediate disqualification.

### 4. Authority:

Judges' and coordinators' decisions are final and binding. The Organizing Committee reserves the right to modify event details.

### 5. Certification:

Certificates will be awarded to all winners and participants.

# Tech Events

- 1. THC x DCC Hackathon
- 2. Tech Olympics
- 3. Bidding Bytes
- 4. Prompitfy
- 5. Tech Whiz
- 6. Cyber Quest
- 7. Palette in Pixel

# THC x DCC Hackathon 2025

#### **BUILD. BREAK. INNOVATE. REPEAT.**

A 2-DAY HACKATHON BRINGING TOGETHER THE BRIGHTEST CREATIVE MINDS TO BUILD NEXT-GEN PROJECTS IN GEN AI AND AGENTIC AI.

COME WITH IDEAS, LEAVE WITH IMPACT.

#### **EVENT DETAILS**

- DATE: 10-11 DECEMBER 2025
- DURATION: 2 DAYS
- VENUE: JAI HIND COLLEGE
- TRACKS: GEN AI + AGENTIC AI
- PROBLEM STATEMENTS: ANNOUNCED AT THE EVENT

### DAY 1 (10TH DECEMBER):

- PROBLEM STATEMENT I REVEALED AT 9 AM
- TEAMS WORK OFFLINE AT THE VENUE TILL 4 PM

### **NIGHT OF DAY 1:**

- PROBLEM STATEMENT 2 RELEASED FOR REMOTE WORK FROM HOME
   DAY 2 (11TH DECEMBER):
- TEAMS RETURN TO THE VENUE TO FINALIZE AND PRESENT THEIR PROJECTS
- JUDGING AND RESULTS ON THE SAME DAY

# THC x DCC Hackathon 2025

#### TEAM & REGISTRATION

- TEAMS OF 2-4 MEMBERS
- OPEN TO ALL DISCIPLINES

### **SUBMISSION**

- GITHUB REPO (CODE)
- PITCH DECK

#### **RULES**

- WORK ONLY DURING HACKATHON HOURS.
- PROJECTS MUST START FROM SCRATCH.
- USE OF PUBLIC APIS & OPEN-SOURCE TOOLS ALLOWED.
- KEEP REPO PUBLIC FOR JUDGING.
- NO PLAGIARISM, ORIGINAL WORK ONLY.
- FOLLOW SUBMISSION DEADLINES.
- ORGANIZERS' DECISIONS ARE FINAL.
- BRING YOUR OWN LAPTOP.

### TECH OLYMPICS

### **Event Overview:**

Teams compete in a set of four technical minigames testing logic, teamwork, and speed. Each member participates in one round. The team with the highest cumulative score wins.

### Rules & Regulations:

- 1. Teams must consist of exactly 4 members.
- 2. College props provided must be used.
- 3. No external devices allowed during rounds.
- 4. Each team will be judged on the time taken to complete a round.
- 5. Judges' decisions are final.

Registration Fee: ₹200 per team
Type: Teams of 2-4

### BIDDING BYTES

### **Event Overview:**

Bidding Bytes is a fun and competitive coding auction event where participants use virtual credits to bid on coding problems. All bidding will be completed first, followed by a dedicated coding round.

### Rules & Regulations:

- 1. Each participant will start with virtual credits to bid with.
- 2. Each problem will have a base value (minimum bid), difficulty level, and maximum score.
- 3.The highest bidder gets the problem to solve during the coding phase.
- 4. If the participant solves the problem correctly, they earn the respective points.
- 5. If they fail or submit incorrectly, they lose out on the points.
- 6. Participants cannot collaborate or take external help.
- 7. Use of the internet is strictly prohibited.

Registration Fee: ₹50pp

Type: Individual event (1 participant)

### PROMPTIFY

### **Event Overview:**

Participants will use AI tools on college PCs to design creative and functional websites based on a given theme. They'll craft prompts and generate layouts, visuals, and content using AI-based platforms.

### Rules & Regulations:

- 1. Participants must use only the collegeprovided systems.
- 2.Internet access is allowed only for AI tools and design platforms.
- 3. Websites must align with the theme revealed at the start.
- 4. Judging will be based on creativity, ai
- 5.No extensions will be granted for submission.
- 6. Judges' decision will be final.

Registration Fee: ₹50pp

**Type**: Individual event (1 participant)

### TECH WHIZ

### **Event Overview:**

Teams will compete in multiple rounds of tech trivia covering AI, coding, cybersecurity, and current trends. Formats include MCQs, rapid fire, and buzzer rounds. Winners: Based on highest cumulative score.

### Rules & Regulations:

- 1. Participants must use only the collegeprovided systems.
- 2.Internet access is allowed only for AI tools and design platforms.
- 3.Websites must align with the theme revealed at the start.
- 4.No extensions will be granted for submission.
- 5. Judges' decision will be final.

Registration Fee: ₹50pp (100 total)

**Type:** Team of 2

# CYBER QUEST

### **Event Overview:**

An online treasure hunt where each clue or puzzle unlocks the next. Participants must solve coding and logic challenges to reach the final answer.

### Rules & Regulations:

- 1. Participants must complete each clue to unlock the next level.
- 2.Internet and mobile devices are not allowed.
- 3. Points will be deducted for each hint taken by the participant
- 4. The winner will be the first to reach the final answer correctly.

**Registration Fee:** ₹50pp

**Type:** Individual event (1 participant)

### PALETTE IN PIXEL

### **Event Overview:**

"Palette in Pixel" is a creative digital art event where participants make their own artwork based on a given theme. It's all about showing your creativity and design skills using digital tools.

### Rules & Regulations:

- 1. Theme will be given on the spot
- 2.Artwork must be made digitally using an approved software
- 3.All work should be original and made during the event
- 4. No AI tools allowed
- 5. Judging will be based on creativity, theme, and presentation
- 6. Submit your artwork before the time ends

Registration Fee: ₹50pp

Type: Individual event (1 participant)

### E-SPORTS EVENTS

1. Valorant

2.BGMI

3.FIFA

4. Mortal Kombat

## VALORANT

### **Event Overview:**

Valorant is a 5v5 tactical shooter where players choose unique agents with special abilities and compete to plant or defuse a device called the Spike. It combines precise shooting with strategic team play.

### Rules & Regulations

- All players must be registered college students.
- No all star teams, icons or customized teams/players allowed
- Teams must consist of 5 players (1 substitute is optional).
- The tournament is Single-Elimination Unrated format
- Matches will be Best-of-1 until the finals. The Finals MAY OR MAY NOT(time based) be a Best-of-3.
- The tournament will use the active competitive map pool with a Map Veto process
- Players are allowed to bring their own peripherals (mouse & keyboard).
- Players must not tamper with provided equipment.
- Use of cheats, hacks, macros, or exploits is strictly prohibited. Cheating will result in the immediate disqualification of the team.
- Each team gets 1 tactical timeout per half
- Players must exhibit good sportsmanship at all times. Trash talk, offensive language, and disrespect are not tolerated.
- Teams must report to their match station 20 minutes before the scheduled time. Late teams may be disqualified or forfeit their match.
- The tournament referee's decisions are final.
- Any disputes must be reported immediately to the organizing committee.

Registration Fee: ₹500 Per Team

**Type**: 5 Person Team + 1 Sub

## BGMI

#### **Event Overview:**

BGMI (Battlegrounds Mobile India) is a battle royale game where players fight to be the last one standing on a shrinking map. Up to 100 players parachute onto an island, collect weapons and supplies, and battle each other until only one team or player remains.

### Rules & Regulations

- It is a 4(+1) player team tournament. A 4 man-starter roster and up to 1 substitute.
- Any game modifying tools except 'GFX tool' is not allowed.
- Players can play on android/ios phones only.
- Only in-game voice chat should be used after the game is started till its completion.
- Any use of unfair means such as aimbot, trigger bot, ESP will be disqualified.
- If a team/player fails to join the room in time, their squad/they will be given 0 points for it.
- Exiting a game without good reason will disqualify the team.
- The exploitation of bugs that hinders fair play will result in disqualification.
- For the tiebreaker of the points, total team kills will be considered for breaking the tie.
- For the further tiebreaker, the number of chicken dinners will be considered.

## BGMI

### Rules & Regulations

- if everything is same for tiebreaker then placement in the most recent match of the Tournament will be considered
- The waiting time between games will be a maximum of 5 minutes, or as otherwise specified by the management team (e.g., up to 10 minutes if necessary).
- Organizers would not be held responsible for connectivity issues on the participant's side.
- The entry fee would not be refunded under any circumstances.
- Organizers reserve the right to accept or reject any entry without stating a reason thereof.
- Participants are requested to remain ready at least 15 minutes prior to the start of any match. Late entries would not be allowed. Tournament Guidelines:
- Players will participate as a 4 man-squad.
- Up to 64 players will be playing in the lobby.
- Maps selected will be notified to the participants before the match.
- The group stage is a 3-map series.

**Registration Fee**: ₹500 Per Team

**Type**: 4 Person Team + 1 Sub



#### **Event Overview:**

**FIFA** is a football video game series where players control reallife teams and players to compete in matches and tournaments. It simulates realistic gameplay, allowing users to pass, shoot, and score just like in real football

### Rules & Regulations:

- All players must be registered college students.
- Participants will engage in lvl matches throughout the tournament.
- Each player must complete registration before the specified deadline.
- Players must report to the match station at least 15 minutes before the scheduled time.
- Any player arriving more than 10 minutes late (after scheduled start time) will forfeit the match.
- In case of disputes or issues, players must immediately inform the organizers or referees.
- Players are expected to maintain sportsmanship and respect towards opponents, referees, and staff.
- Use of offensive language, unsporting conduct, or cheating will result in immediate disqualification.



### **Rules & Regulations**

- Organizers' and referees' decisions are final and binding. Draws:
   In case of a draw, Extra Time and Penalties will be played to determine the winner.
- Pausing: Players are allowed to pause the game only when the ball is out of play or during halftime.
- Teams: Only official Club Teams are allowed (no custom squads, FUT, or Volta).
- Uniform Selection: Both players must ensure distinct kits to avoid confusion.
- Players may NOT bring their own controllers
- Players must not tamper with tournament equipment or settings.
- Any detected exploits or glitch abuse will lead to disqualification.

**Registration Fee**: ₹150pp

Type: 1 Person Team

# MORTAL KOMBAT

### **Event Overview:**

**Mortal Kombat** is a fighting game where players choose powerful characters to battle one-on-one using punches, kicks, and special moves. It's known for its intense combat and signature finishing moves called Fatalities.

### **Rules & Regulations**

- Equipment: Controllers will be provided at the venue.
- Format: Each match consists of 4 rounds, the first one to win
   2 rounds will win.
- Characters: Players can choose any character before each match.
- Fair Play: No pausing mid-match, glitch abuse, or unsportsmanlike conduct.
- Casual Mode: This is a friendly, pay-to-play event no eliminations or rankings.
- Fun First: Enjoy the game, show good sportsmanship, and have a great time!

**Registration Fee**: ₹50pp

Type: 1 Person Team

### CULTURAL EVENTS

- 1. Escape Room
- 2. Voices of Tomorrow
- 3. Timeless Rythmn
- 4. QR Chronicles
- 5. Shark Tank
- 6. Walk of Aura
- 7. Beats Ki Jung

# ESCAPE ROOM

#### **Event Overview**

Teams will enter a themed escape room and solve puzzles to unlock clues and restore a broken system. The fastest or most successful team wins. Each chamber challenges different aspects of logic, emotion, creativity, control, and truth.

### Rules & Regulations

- 1.No personal devices allowed inside (phones, watches, or outside tools)
- 2.All puzzles must be solved through logic and teamwork —never use force
- 3. Do not tamper with or damage any props; misuse may lead to disqualification
- 4. Each team will be given 10 minutes to complete the escape challenge
- 5. Follow all instructions from the Game Master; sharing clues with other teams is strictly prohibited

**Registration Fee:** ₹200 per team

Type: Teams of 2-4

# VOICES OF TOMORROW

#### **Event Overview**

Step into the shoes of global diplomats and engage in highstakes debate on pressing international security issues. Participants will represent assigned countries, present researched positions, negotiate resolutions, and experience the thrill of global policymaking.

### **Rules & Regulations**

- 1. Maintain formal conduct and diplomatic language.
- No use of personal devices during sessions unless permitted by the EB.
- 3. Speak only when recognized by the Chair.
- 4. Country allotment is on a first-come, first-served basis.
- 5. The session will run for 3 hours in total.
- 6.Sharing clues, strategies, or violating decorum may lead to disqualification.

### Agenda:

Nuclear non-poliferation and disarmament
Addressing global terrorism and illicit arms trade
Addressing the impact of emerging technologies on global security

**Registration Fee:** ₹150pp **Type:** Team of 2

# TIMELESS RHYTHM

### **Event Overview**

Participants will showcase their dancing talent in solo or group performances. Judging will focus on creativity, stage presence, and overall execution. Performances may span any style or genre, provided they adhere to the event guidelines.

### **Rules & Regulations**

- 1. Performances must not exceed 3 minutes per act
- 2. Only registered participants are allowed on stage
- 3. Props must be safe and pre-approved by the coordinators
- 4. Vulgar or inappropriate content will lead to disqualification
- 5. Participants must report backstage 15 minutes before the event starts
- 6. Judges' decision will be final

**Registration Fee:** ₹50pp

Type: Solo / Team (Max 6)

# OR CHRONICLES

#### **Event Overview**

Teams will follow a trail of QR-coded clues hidden across campus. Each clue leads to the next until the final treasure is found. Speed, teamwork, and observation are key to winning.

### Rules & Regulations

- 1. Each team must stay together during the hunt
- 2. Clues must be solved in order; skipping is not allowed
- 3. Damaging or removing clues will lead to disqualification
- 4. Use only the provided clue sheets and QR codes
- 5. Judges' decision will be final

**Registration Fee:** ₹50pp

**Type:** Team of 2

# SHARK TANK

#### **Event Overview**

Teams pitch startup or business ideas to a panel of "sharks." Judges may "invest" imaginary funds based on creativity, feasibility, and presentation. The team with the highest investment wins.

### Rules & Regulations

- 1. Each team gets 5 minutes to pitch and 2 minutes for Q&A
- 2.Slides and props must be pre-loaded or ready before the pitch
- 3. All team members must participate in the presentation
- 4. Offensive or unrealistic ideas will be disqualified
- 5. Judges' decision will be final

**Registration Fee:** ₹100pp

Type: Duo / Team (Max 3)

# RAMP WALK-WALK OF AURA

#### **Event Overview**

Participants walk the ramp in themed or creative outfits, showcasing confidence, expression, and style.

Performances may include short poses or gestures to enhance presentation.

### **Rules & Regulations**

- 1. Each walk must be under 2 minutes
- 2. Costumes must be safe and appropriate
- 3. No props that may damage the stage or ramp
- 4. Participants must follow the music and stage cues
- 5. Judges' decision will be final

**Registration Fee:** ₹100pp

Type: Solo / Group (Max 4)

# BEATS KI JUNG: WAR OF DJS

### **Event Overview**

An electrifying face-off where DJs battle through beats and creativity to rule the console. Mix, match, and move the crowd - may the best DJ win!

### Rules & Regulations

- 1. Duration: 7-8 mins
- 2. No personal laptops or hardware allowed
- 3. Audio files to be mailed by 5th December 2025 to DCC
- 4. Music Mix Ratio: 60% Indian (Bollywood/Punjabi/etc) + 40% other genres
- 5. No explicit lyrics or offensive content
- 6. Misbehavior or obscenity = disqualification
- 7. Judges' decisions are final
- 8. Open to CC & PRNC

Registration Fee: ₹100pp

Type: Solo



# FOOTBALL PRIENT

### **Event Overview**

Teams will compete in an energetic football tournament showcasing teamwork, strategy, and sportsmanship.

### Rules & Regulations

- 1. A team will consist of 5 + 2 players (including 1 goalkeeper and 4 players).
- 2. Aadhar card + college ID of every player is mandatory.
- 3. A change of 2 substitute players can be made at any given time.
- 4. Team line-up must be submitted before the reporting time of the game. The duration of play will be 12 min (6 min each half with 2 min break).
- 5. Players must wear flats/ sports/studs shoes only.
- 6. Spikes, boots & barefoot will not be allowed.
- 7. Penalty kicks will be from the penalty spot. No throw-ins (only kick-ins), headers are allowed. Change of players can be made at any given time, but with intimation to the referee/linesman.
- 8. In case of no result after the complete duration of play, the match winner will be decided based on a penalty shootout.
- 9. Aggressive behavior and foul language can result in player disqualification from the game or from the whole event.
- 10. The referee's decision is final.
- 11. Changes or upgradation in rules, if any, will be informed prior to or on the event day.
- 12. The organizing committee shall have the power to repeal, amend, and modify the bylaws

**Registration Fee: ₹1400** per team **Type:** Teams of 5-7

# REL CONTEST PREVENT

#### **Event Overview**

Participants will explore the campus and create short reels based on a given theme. Reels should be visually engaging and convey a clear message or emotion. Judging will focus on creativity, relevance, and storytelling impact.

### **Rules & Regulations**

- 1. Reels must be filmed within the campus premises.
- 2.Only original footage captured by the participant is allowed.
- 3. Reels must align with the theme provided.
- 4. The duration of the reel should not exceed 60 seconds.
- 5. Submissions must be made by the end of Day 2.
- 6.Any form of plagiarism or inappropriate content will lead to disqualification.
- 7. The judges' decision will be final.

Registration Fee: No fee
Type: Solo

# CONTACT US

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### When boundaries disappear, innovation takes flight.

"404: Beyond the Limits" isn't just a theme, it's a mindset. It's about breaking barriers, redefining what's possible, and proving that when something can't be found, we build it ourselves.

Join us on December 10th & 11th, 2025, and experience a journey where you go beyond the limits and achieve the unexplored!

CYBERSTRIKE 2025 - EVENTS